

PLIST 3.2 - Hulls

PLIST 3.2 - Hulls															EPs needed for				L1: 750	L2: 1500	L3: 3000	L4: 6000																	
Player: 1															Hull	Pic	Bm	Tb	Fb	Mass	Carg	En	Fuel	Crew	Ti	Tri	Dur	Mol	MC	L0	L1*	Hullfuncs		L3	L4	Orion L4			
DAEDALUS_CLASS_SCOUT_____															1	9	1	0	0	20	180	1	260	58	1	20	7	3	100								(+)	(G)	
APOLLO_CLASS_ESCORT_____															2	10	3	2	0	60	60	1	160	112	2	35	15	10	200									(G)	
OBERTH_CLASS_SURVEY_SHIP_____															3	6	2	0	0	55	120	1	320	111	3	40	40	40	260	+ w								(G)	
MIRANDA_CLASS_RESEARCH_VESSEL_____															8	29	3	0	0	60	120	1	180	88	5	40	40	40	270									(G)	
CONSTITUTION_CLASS_FRIGATE_____															7	30	6	3	0	180	90	2	260	334	6	100	150	50	950	T c1					AT			(G)	
TALARIAN_CLASS_MERCHANTMAN_____															16	19	0	0	0	80	1000	3	530	25	6	45	90	15	256										
CONSTELLATION_CLASS_DESTROYER_____															9	20	5	6	0	150	85	2	140	147	6	50	100	150	600	B			AB					(G)	
NEBULA_CLASS_LIGHT_CRUISER_____															5	15	8	6	0	380	100	2	280	400	7	100	260	300	4030		E		M					(G)	
HANSA_CLASS_LARGE_TRANSPORT_____															17	19	0	0	0	110	1500	4	760	35	7	60	120	20	400				E						
EXCELCIOR_CLASS_FRIGATE_____															10	20	10	4	0	240	240	2	581	266	7	150	165	35	791		E		I					(G)	
MIRACULIX_CLASS_REFINERY_SHIP_____															104	90	3	0	0	260	1200	6	600	170	7	200	200	400	1800	N						AN			
AMBASSADOR_CLASS_BATTLECRUISER_____															12	17	10	8	0	450	450	4	520	576	8	260	260	520	1600				E						
NEW_ORLEANS_CLASS_FRIGATE_____															6	14	13	0	0	140	50	1	140	190	8	150	50	50	1220				O					(G)	
GALAXY_CLASS_HEAVY_CRUISER_____															13	16	10	12	0	500	220	4	520	1720	9	400	520	580	4100				E				L+		
RIGEL_CLASS_DESTROYER_____															11	18	2	14	0	320	105	4	300	740	9	450	200	400	2598				E						
ARMAGEDDON_CLASS_CARRIER_____															19	11	10	0	10	320	150	4	520	820	9	300	600	100	2067				E						
DEFIANT_CLASS_DESTROYER_____															21	13	8	8	0	320	90	2	420	410	10	100	680	520	4100	C			E				AC		
NOVA_CLASS_DREADNOUGHT_____															20	5	10	14	0	570	260	5	800	2057	10	550	550	900	6400				L2T						
FERENGI_CLASS_TRADING_VESSEL_____															18	33	0	0	0	150	2600	5	1400	70	10	78	156	26	625			E							
MERLIN_CLASS_ALCHEMY_SHIP_____															105	7	5	0	0	390	3000	10	1040	150	10	400	600	300	2310	AI									
Player: 2															Hull	Pic	Bm	Tb	Fb	Mass	Carg	En	Fuel	Crew	Ti	Tri	Dur	Mol	MC	L0	L1	Hullfuncs		L3	L4	Orion L4			
TAURUS_CLASS_SCOUT_____															98	97	2	0	0	20	120	1	540	67	1	45	30	10	250										(G)
SIRIUS_CYBERNETICS_FREIGHTER_____															59	31	0	0	0	30	250	1	150	10	1	15	25	10	75								I		
DEAD_PARROT_CLASS_FUEL_CARRIER_____															14	12	0	0	0	5	2	2	900	19	3	45	39	33	158				(I)						
COBRA_CLASS_GUNSHIP_____															4	49	4	2	0	70	35	1	75	422	3	75	50	135	450	S	C		G		(C+)	G+			
FOUNDATION_CLASS_FREIGHTER_____															15	32	0	0	0	50	600	2	260	20	4	30	60	10	150							S			
MIRANDA_CLASS_RESEARCH_VESSEL_____															8	29	3	0	0	60	120	1	180	88	5	40	40	40	270	-								(G)	
GEMINI_CLASS_TRANSPORT_____															101	148	6	0	1	80	400	1	550	270	5	180	80	40	350				Rp					(G)	
DIMETRODON_CLASS_DESTROYER_____															40	143	1	8	0	140	100	1	274	172	5	75	50	150	150				D29		D20				
CONSTITUTION_CLASS_FRIGATE_____															7	30	6	3	0	180	90	2	260	334	6	100	150	50	950	T c1						AT		(G)	
TALARIAN_CLASS_MERCHANTMAN_____															16	19	0	0	0	80	1000	3	530	25	6	45	90	15	256					S					
RAPTOR_CLASS_LANDING_VESSEL_____															22	46	3	3	0	140	300	2	260	190	6	290	90	150	900	C						AC			
EXCELCIOR_CLASS_FRIGATE_____															10	20	10	4	0	240	240	2	581	266	7	150	165	35	791		E		I					(G)	
HANSA_CLASS_LARGE_TRANSPORT_____															17	19	0	0	0	110	1500	4	760	35	7	60	120	20	400				E						
MIRACULIX_CLASS_REFINERY_SHIP_____															104	90	3	0	0	260	1200	6	600	170	7	200	200	400	1800	N						AN			
ALLOSARUS_CLASS_CRUISER_____															25	45	5	8	0	350	100	5	350	565	7	150	365	565	3100	C			AC		AG		G% L2T		
T-REX_CLASS_HEAVY_CARRIER_____															49	50	6	0	10	500	260	5	600	650	9	545	545	290	4800	S	E		L2T		F				
GODZILLA_CLASS_BATTLESHIP_____															23	47	10	12	0	600	200	6	770	1230	10	840	320	640	7200	S			L2T				F		
FERENGI_CLASS_TRADING_VESSEL_____															18	33	0	0	0	150	2600	5	1400	70	10	78	156	26	625			E							
MERLIN_CLASS_ALCHEMY_SHIP_____															105	7	5	0	0	390	3000	10	1040	150	10	400	600	300	2310	AI									
Player: 3															Hull	Pic	Bm	Tb	Fb	Mass	Carg	En	Fuel	Crew	Ti	Tri	Dur	Mol	MC	L0	L1	Hullfuncs		L3	L4	Orion L4			
SIRIUS_CYBERNETICS_FREIGHTER_____															59	31	0	0	0	30	250	1	150	10	1	15	25	10	75								I		
SPARROW_CLASS_BIRD-OF-PREY_____															26	55	2	1	0	60	50	1	150	50	2	30	25	15	150		C			AC				(G)	
B'REL_CLASS_BIRD-OF-PREY_____															33	61	6	3	0	150	80	2	420	257	3	50	110	80	350		C				AC				
DEAD_PARROT_CLASS_FUEL_CARRIER_____															14	12	0	0	0	5	2	2	900	19	3	45	39	33	158				(I)						
ARCHAEOPTERIX_CLASS_SCOUT_____															27	54	3	0	0	20	20	1	270	22	4	20	25	5	100		C c1							C+	
FOUNDATION_CLASS_FREIGHTER_____															15	32	0	0	0	50	600	2	260	20	4	30	60	10	150							S			
K'TINGA_CLASS_BATTLECRUISER_____															34	62	4	5	0	260	80	1	150	260	5	120	50	180	450				C		G			(G)	
C7_QAPLA_CLASS_BATTLECARRIER_____															30	59	8	0	5	310	100	2	260	352	6	100	230	120	550				C		Rp		G%		
TALARIAN_CLASS_MERCHANTMAN_____															16	19	0	0	0	80	1000	3	530	25	6	45	90	15	256				S						
HANSA_CLASS_LARGE_TRANSPORT_____															17	19	0	0	0	110	1500	4	760	35	7	60	120	20	400				E						
PHOENIX_CLASS_TRANSPORT_____															28	58	0	0	0	100	600	2	300	205	7	100	80	120	650		C c1		AG		AC				
MIRACULIX_CLASS_REFINERY_SHIP_____															104	90	3	0	0	260	1200	6	600	170	7	200	200	400	1800	N						AN			
VOGON_CLASS_LIGHT_CRUISER_____															88	78	12	1	0	340	320	2	340	444	7	90	350	40	500				(C)						
KING_CONDOR_CLASS_BATTLESHIP_____															31	57	8	10	0	470	290	3	600	535	8	400	160	330	800		AC c1				C%			C+	
SUPERHAWK_CLASS_ASSAULTCARRIER_____															47	77	6	0	8	290	150	2	270	536	9	100	290	160	700		C					AC			
MERLIN_CLASS_ALCHEMY_SHIP_____															105	7	5	0	0	390	3000	10	1040	150	10	400	600	300	2310	AI									
D'DERIDEX_CLASS_WARBIRD_____															29	60	12	12	0	620	210	4	520	783	10	540	360	420	1030		AC c0					F			
FERENGI_CLASS_TRADING_VESSEL_____															18	33	0	0	0	150	2600	5	1400	70	10	78	156	26	625			E							

Player: 4	Hull	Pic	Bm	Tb	Fb	Mass	Carg	En	Fuel	Crew	Ti	Tri	Dur	Mol	MC	L0	L1	Hullfuncs		L3	L4	Orion
																		L2			L4	L4
SIRIUS_CYBERNETICS_FREIGHTER__	59	31	0	0	0	30	250	1	150	10	1	15	25	10	75						I	
B'REL_CLASS_BIRD-OF-PREY__	33	61	6	3	0	150	80	2	420	257	3	50	110	80	350	C				AC		
DEAD_PARROT_CLASS_FUEL_CARRIER	14	12	0	0	0	5	2	2	900	19	3	45	39	33	158			(BL2T)			(D20)	
QAIBE'_CLASS_FRIGATE	37	63	12	3	0	180	280	1	300	222	4	160	95	45	514		F	E				(G)
FOUNDATION_CLASS_FREIGHTER__	15	32	0	0	0	50	600	2	260	20	4	30	60	10	150					S		
K'TINGA_CLASS_BATTLECRUISER__	34	62	4	5	0	260	80	1	150	260	5	120	50	180	450					G		(G)
TALARIAN_CLASS_MERCHANTMAN__	16	19	0	0	0	80	1000	3	530	25	6	45	90	15	256							
C7_QAPLA'_CLASS_BATTLECARRIER__	30	59	8	0	5	310	100	2	260	352	6	100	230	120	550			C		Rp	C%	
D19B_SUS'A'_CLASS_FRIGATE	39	64	5	0	0	55	50	1	85	74	7	100	100	50	400	D20				C		
K'VORT_CLASS_BIRD-OF-PREY__	36	66	9	7	0	256	210	2	330	292	7	257	35	259	580	C		F		AC	C%	
MIRACULIX_CLASS_REFINERY_SHIP__	104	90	3	0	0	260	1200	6	600	170	7	200	200	400	1800	N				AN	(D20)	
HANSA_CLASS_LARGE_TRANSPORT__	17	19	0	0	0	110	1500	4	760	35	7	60	120	20	400			E				
D3_CHA'DICH_CLASS_DESTROYER__	32	69	3	9	0	340	220	3	560	376	8	100	490	140	1040	C		E		C% F	AG C%	
PENGUIN_CLASS_SELF_DESTROYER__	41	56	8	1	0	120	60	2	90	123	8	100	70	130	550	D10	E					
VOR'CHA_CLASS_ATTACK_CRUISER__	38	65	13	9	0	400	130	5	578	810	9	530	370	100	1540	C c1		E		D420	L2T	
FERENGI_CLASS_TRADING_VESSEL__	18	33	0	0	0	150	2600	5	1400	70	10	78	156	26	625		E					
MERLIN_CLASS_ALCHEMY_SHIP__	105	7	5	0	0	390	3000	10	1040	150	10	400	600	300	2310	AI					(D20)	
B11_WOQA'_CLASS_BATTLESHIP	35	68	15	13	0	600	260	4	1040	927	10	470	260	768	2560	S	D10	E			F	

Player: 5	Hull	Pic	Bm	Tb	Fb	Mass	Carg	En	Fuel	Crew	Ti	Tri	Dur	Mol	MC	L0	L1	Hullfuncs		L3	L4	Orion
																		L2			L4	L4
SIRIUS_CYBERNETICS_FREIGHTER__	59	31	0	0	0	30	250	1	150	10	1	15	25	10	75						I	
DAEDALUS_CLASS_SCOUT	1	9	1	0	0	20	180	1	260	58	1	20	7	3	100					(H)		(G)
ARIES_CLASS_GUNSHIP	42	140	5	0	0	50	320	2	280	112	2	110	15	5	480	\$						(G)
COBRA_CLASS_GUNSHIP	4	49	4	2	0	70	35	1	75	422	3	75	50	135	450	S	C				C+	
DEAD_PARROT_CLASS_FUEL_CARRIER	14	12	0	0	0	5	2	2	900	19	3	45	39	33	158			(I)				
MENHUNTER_CLASS_INTERCEPTOR__	44	74	6	0	0	90	50	1	260	137	4	60	80	10	400	C G c1		AC				
FOUNDATION_CLASS_FREIGHTER__	15	32	0	0	0	50	600	2	260	20	4	30	60	10	150					S		
DREADFUL_CLASS_TRANSPORT__	43	67	6	5	0	180	275	1	290	364	5	120	140	140	300	C					G	
ORC_CLASS_BASESHIP	85	122	3	0	8	260	130	2	295	396	6	150	260	150	700		F	E			(G)	
SAVVY_CLASS_ACADEMY_FRIGATE__	103	142	4	4	0	98	32	1	135	500	6	100	30	270	3012	M c1					(G)	
CORSAIR_CLASS_MARAUDER	45	74	1	5	0	110	50	2	130	76	6	50	50	150	600	C G c1					AC	
TALARIAN_CLASS_MERCHANTMAN__	16	19	0	0	0	80	1000	3	530	25	6	45	90	15	256							
BUCCANEER_CLASS_SPEEDBOAT	46	76	5	3	0	90	120	3	290	148	7	150	150	50	800	C G c0					L2T	
MIRACULIX_CLASS_REFINERY_SHIP__	104	90	3	0	0	260	1200	6	600	170	7	200	200	400	1800	N				AN		
HANSA_CLASS_LARGE_TRANSPORT__	17	19	0	0	0	110	1500	4	760	35	7	60	120	20	400							
VOGON_CLASS_LIGHT_CRUISER	88	78	12	1	0	340	320	2	340	444	7	90	350	40	500			(G)				
GODFATHER_CLASS_DREADNOUGHT__	50	79	8	8	0	500	120	4	320	1204	10	260	260	770	2097						C	
MERLIN_CLASS_ALCHEMY_SHIP__	105	7	5	0	0	390	3000	10	1040	150	10	400	600	300	2310	AI						
FERENGI_CLASS_TRADING_VESSEL__	18	33	0	0	0	150	2600	5	1400	70	10	78	156	26	625		E					

Player: 6	Hull	Pic	Bm	Tb	Fb	Mass	Carg	En	Fuel	Crew	Ti	Tri	Dur	Mol	MC	L0	L1	Hullfuncs		L3	L4	Orion
																		L2			L4	L4
SIRIUS_CYBERNETICS_FREIGHTER__	59	31	0	0	0	30	250	1	150	10	1	15	25	10	75						I	
HEART_OF_GOLD_CLASS_PROBE	51	86	2	0	0	110	20	1	95	25	1	35	35	30	50	H					I	(G)
MENACE_CLASS_SCOUT	57	87	5	1	0	110	150	1	270	260	2	100	70	30	150	B				AB		(G)
DEAD_PARROT_CLASS_FUEL_CARRIER	14	12	0	0	0	5	2	2	900	19	3	45	39	33	158			(I)				
OBERTH_CLASS_SURVEY_SHIP	3	6	2	0	0	55	120	1	320	111	3	40	40	40	260	+ w						(G)
RAVAGER_CLASS_CUBE	54	84	6	6	0	350	120	4	200	390	4	200	200	200	400	WS	F	F				
FOUNDATION_CLASS_FREIGHTER__	15	32	0	0	0	50	600	2	260	20	4	30	60	10	150					S		
MIRANDA_CLASS_RESEARCH_VESSEL__	8	29	3	0	0	60	120	1	180	88	5	40	40	40	270	-						(G)
ANNIHILATOR_CLASS_CUBE	58	84	9	9	0	500	260	6	270	620	5	300	300	300	800		S WS	F			L2T	
ORC_CLASS_BASESHIP	85	122	3	0	8	260	130	2	295	396	6	150	260	150	700		F	E			(G)	
TALARIAN_CLASS_MERCHANTMAN__	16	19	0	0	0	80	1000	3	530	25	6	45	90	15	256							
MIRACULIX_CLASS_REFINERY_SHIP__	104	90	3	0	0	260	1200	6	600	170	7	200	200	400	1800	N				AN	(WS)	
HANSA_CLASS_LARGE_TRANSPORT__	17	19	0	0	0	110	1500	4	760	35	7	60	120	20	400			E				
ELIMINATOR_CLASS_CUBE	55	84	12	12	0	550	300	6	780	1120	7	400	400	400	1600		S	WS	F	L2T		
BRIDGEKEEPER_CLASS_FRIGATE__	56	88	10	3	0	310	42	3	530	470	8	270	130	100	520	WS WT c1	WO			S		
ERASER_CLASS_CUBE	52	84	15	15	0	700	400	8	1280	1750	9	600	600	600	3200	S c1			L2T	WS	F L+	(G)
MERLIN_CLASS_ALCHEMY_SHIP__	105	7	5	0	0	390	3000	10	1040	150	10	400	600	300	2310	AI					(WS)	
FERENGI_CLASS_TRADING_VESSEL__	18	33	0	0	0	150	2600	5	1400	70	10	78	156	26	625		E					
EXTERMINATOR_CLASS_CUBE	53	84	18	18	0	950	600	8	1800	3100	10	1200	1200	1200	6400	S c0 L2T	L2T				WS L+	

Player: 7	Hull	Pic	Bm	Tb	Fb	Mass	Carg	En	Fuel	Crew	TI	Tri	Dur	Mol	MC	L0	Hullfuncs			L3	L4	Orion
SIRIUS_CYBERNETICS_FREIGHTER__	59	31	0	0	0	30	250	1	150	10	1	15	25	10	75		L1	L2			I	L4
FLINTSTONE_CLASS_SCOUT__	66	104	2	1	0	90	40	1	180	25	1	30	15	5	60					(I)		
DEAD_PARROT_CLASS_FUEL_CARRIER	14	12	0	0	0	5	2	2	900	19	3	45	39	33	158			L2T (I)				
RUBY_CLASS_DESTROYER	60	98	3	3	0	150	280	1	260	126	3	50	50	100	350		E					(G)
FOUNDATION_CLASS_FREIGHTER__	15	32	0	0	0	50	600	2	260	20	4	30	60	10	150	E S	\$	L2T		S	Rp	(G)
TOPAZ_CLASS_SUPPLYING_BASESHIP	48	89	3	0	5	410	360	2	980	800	4	150	210	330	1600	#				O		(G)
HELLFIRE_CLASS_FRIGATE	64	102	5	0	0	75	60	1	270	139	5	40	15	5	290							
TALARIAN_CLASS_MERCHANTMAN__	16	19	0	0	0	80	1000	3	530	25	6	45	90	15	256			S				
EMERALD_CLASS_CRUISER	61	99	7	4	0	305	490	2	530	261	6	100	80	260	800			E				(G)
HANSA_CLASS_LARGE_TRANSPORT__	17	19	0	0	0	110	1500	4	760	35	7	60	120	20	400			E				
MIRACULIX_CLASS_REFINERY_SHIP__	104	90	3	0	0	260	1200	6	600	170	7	200	200	400	1800	N				AN		
SAPPHIRE_CLASS_BATTLECRUISER__	62	100	11	10	0	450	120	3	512	512	8	356	216	216	1236		E	F				
SILICON_AVATAR_CLASS_CARRIER__	67	103	9	0	13	450	150	3	791	791	9	150	560	560	2016			E	F			
DIAMOND_FLAME_CLASS_BATTLESHIP	63	101	12	11	0	600	190	4	1091	1091	10	260	450	690	2056			E			F	
MERLIN_CLASS_ALCHEMY_SHIP__	105	7	5	0	0	390	3000	10	1040	150	10	400	600	300	2310	AI						
FERENGI_CLASS_TRADING_VESSEL__	18	33	0	0	0	150	2600	5	1400	70	10	78	156	26	625		E					

Player: 8	Hull	Pic	Bm	Tb	Fb	Mass	Carg	En	Fuel	Crew	TI	Tri	Dur	Mol	MC	L0	Hullfuncs			L3	L4	Orion
TAURUS_CLASS_SCOUT__	98	97	2	0	0	20	120	1	540	67	1	45	30	10	250		L1	L2				L4
SIRIUS_CYBERNETICS_FREIGHTER__	59	31	0	0	0	30	250	1	150	10	1	15	25	10	75						I	(G)
APOLLO_CLASS_ESCORT__	2	10	3	2	0	60	60	1	160	112	2	35	15	10	200							(G)
DEAD_PARROT_CLASS_FUEL_CARRIER	14	12	0	0	0	5	2	2	900	19	3	45	39	33	158			(L2T)				
WAYLAND_CLASS_PROBE	77	85	1	0	0	15	20	1	240	50	3	40	20	10	100	H						(G)
FOUNDATION_CLASS_FREIGHTER__	15	32	0	0	0	50	600	2	260	20	4	30	60	10	150					S		
CARRACK_CLASS_LIGHT_CRUISER__	73	110	4	0	3	80	90	1	120	232	5	150	100	50	450			H			I	(G)
MANTICORE_CLASS_FLAK_BATTERY__	24	108	0	12	0	325	72	12	1	322	5	160	535	35	430	F L2T S						
DRAKLOR_CLASS_STAR_GALLEON__	69	105	4	0	6	300	80	2	540	276	6	270	130	50	550	IA I L2T c1						(G)
TALARIAN_CLASS_MERCHANTMAN__	16	19	0	0	0	80	1000	3	530	25	6	45	90	15	256			S				
VICTORY_CLASS_STAR_DESTROYER__	72	114	8	0	8	400	150	3	600	464	7	260	260	260	1024	c1	E			T		
HANSA_CLASS_LARGE_TRANSPORT__	17	19	0	0	0	110	1500	4	760	35	7	60	120	20	400			E				
LANCER_CLASS_FRIGATE	75	113	11	3	0	180	140	1	200	260	7	50	200	50	770			E		O		(G)
MIRACULIX_CLASS_REFINERY_SHIP__	104	90	3	0	0	260	1200	6	600	170	7	200	200	400	1800	N				AN		
IMPERIAL_CLASS_STAR_DESTROYER__	76	106	10	0	10	500	270	3	800	610	8	530	270	150	2570			F		Rp	Rp	
KATANA_CLASS_DREADNOUGHT	71	73	8	8	0	550	370	4	500	1073	8	20	100	780	2050		E I	I				
SUPER_STAR_DESTROYER	74	112	13	0	13	700	540	5	1050	1240	9	800	300	300	4100		S	L2T		F		
DEATH_STAR_CLASS_BATTLESTATION	70	107	20	0	20	1000	1000	9	2598	3100	10	1300	1300	1400	9000	c0 S	L2T L+	E				
MERLIN_CLASS_ALCHEMY_SHIP__	105	7	5	0	0	390	3000	10	1040	150	10	400	600	300	2310	AI						
FERENGI_CLASS_TRADING_VESSEL__	18	33	0	0	0	150	2600	5	1400	70	10	78	156	26	625		E					

Player: 9	Hull	Pic	Bm	Tb	Fb	Mass	Carg	En	Fuel	Crew	TI	Tri	Dur	Mol	MC	L0	Hullfuncs			L3	L4	Orion
TAURUS_CLASS_SCOUT__	98	97	2	0	0	20	120	1	540	67	1	45	30	10	250		L1	L2				L4
SIRIUS_CYBERNETICS_FREIGHTER__	59	31	0	0	0	30	250	1	150	10	1	15	25	10	75						I	(G)
GOBLIN_CLASS_BASESHIP	84	123	1	0	4	90	50	1	180	105	2	40	40	40	150	AB				I		(G)
TROLL_CLASS_MINELAYER	81	120	5	1	0	120	300	2	260	110	2	47	11	122	350		w	E				(G)
GNOME_CLASS_FUEL_TANKER	82	119	0	0	1	30	160	2	541	25	3	5	60	5	260						Rp	(G)
ALDERAAN_CLASS_DESTROYER	89	134	4	3	0	155	60	1	160	224	4	120	10	70	300	S		-				(G)
FOUNDATION_CLASS_FREIGHTER__	15	32	0	0	0	50	600	2	260	20	4	30	60	10	150					S		
DWARF_CLASS_ORE_EXPLORER	68	121	2	0	2	175	60	1	320	306	5	100	100	100	525	O						(G)
MANTICORE_CLASS_FLAK_BATTERY__	24	108	0	12	0	325	72	12	1	322	5	160	535	35	430	F L2T S						
TALARIAN_CLASS_MERCHANTMAN__	16	19	0	0	0	80	1000	3	530	25	6	45	90	15	256			S				
ORC_CLASS_BASESHIP	85	122	3	0	8	260	130	2	295	396	6	150	260	150	700		F					(G)
HANSA_CLASS_LARGE_TRANSPORT__	17	19	0	0	0	110	1500	4	760	35	7	60	120	20	400			E				
OGRE_CLASS_BASESHIP	83	109	10	0	8	350	160	3	1025	1035	7	180	390	180	1050			F				
MIRACULIX_CLASS_REFINERY_SHIP__	104	90	3	0	0	260	1200	6	600	170	7	200	200	400	1800	N				AN		
HYDRA_CLASS_BASESHIP	78	124	5	0	14	580	240	4	780	1282	8	260	860	260	3090		L2T	E		F		
BASILISK_CLASS_STATION	80	118	3	0	8	1500	2500	50	5000	4454	9	670	1450	630	6150	S (T)	Rp	I		F		
DRAGON_CLASS_BASESHIP	79	117	7	0	16	730	320	6	1280	2054	10	260	1280	260	5140	c1	S	L2T			F	
MERLIN_CLASS_ALCHEMY_SHIP__	105	7	5	0	0	390	3000	10	1040	150	10	400	600	300	2310	AI						
FERENGI_CLASS_TRADING_VESSEL__	18	33	0	0	0	150	2600	5	1400	70	10	78	156	26	625		E					

Player: 10	Hull	Pic	Bm	Tb	Fb	Mass	Carg	En	Fuel	Crew	TI	Tri	Dur	Mol	MC	L0	L1	Hullfuncs L2	L3	L4	Orion L4
SIRIUS_CYBERNETICS_FREIGHTER___	59	31	0	0	0	30	250	1	150	10	1	15	25	10	75					I	
FLINTSTONE_CLASS_SCOUT_____	66	104	2	1	0	90	40	1	180	25	1	30	15	5	60				G		
FALCON_CLASS_TRANSPORT_____	87	129	2	1	0	40	50	1	155	15	2	50	40	60	220	H c1				C	(G)
DEAD_PARROT_CLASS_FUEL_CARRIER	14	12	0	0	0	5	2	2	900	19	3	45	39	33	158			(L2T)		(D20)	
FOUNDATION_CLASS_FREIGHTER___	15	32	0	0	0	50	600	2	260	20	4	30	60	10	150				S		
ALDERAAN_CLASS_DESTROYER_____	89	134	4	3	0	155	60	1	160	224	4	120	10	70	300	S		-			(G)
CORELLIAN_CLASS_TRANSPORT_____	93	131	0	0	0	60	280	1	130	25	5	40	40	200	200	H c1					(G)
DWARF_CLASS_ORE_EXPLORER_____	68	121	2	0	2	175	60	1	320	306	5	100	100	100	525	O					(G)
TALARIAN_CLASS_MERCHANTMAN_____	16	19	0	0	0	80	1000	3	530	25	6	45	90	15	256			S			
GALLOFREE_YARDS_CLASS_CARRIER_	65	136	5	0	6	250	260	2	195	278	6	200	100	150	550			F	(H)		(G)
HANSA_CLASS_LARGE_TRANSPORT_____	17	19	0	0	0	110	1500	4	760	35	7	60	120	20	400			E			
MIRACULIX_CLASS_REFINERY_SHIP___	104	90	3	0	0	260	1200	6	600	170	7	200	200	400	1800	N			AN		
SAGITTARIUS_CLASS_TRANSPORT_____	100	146	7	0	3	130	520	2	520	284	7	150	261	50	769		E			AI	(G)
BOTHAN_CLASS_HEAVY_CRUISER_____	90	133	8	8	0	360	90	2	260	268	7	100	150	350	1080		F				(G)
NEBULON-B_CLASS_STAR_FRIGATE___	86	132	7	3	0	210	350	2	180	178	8	120	120	160	1028		E				(G)
BORALLUS_CLASS_LIGHT_CARRIER___	92	135	7	0	12	400	170	2	800	410	8	530	270	200	1540			F			(G)
REBEL_ASSAULT_CARRIER_____	91	128	18	0	9	510	220	3	640	798	9	100	530	270	1540	c0		F		I IA	
MERLIN_CLASS_ALCHEMY_SHIP_____	105	7	5	0	0	390	3000	10	1040	150	10	400	600	300	2310	AI					
MON_CALAMARI_CLASS_CARRIER_____	94	137	15	0	13	650	300	6	1250	1450	10	780	520	220	4100	S	L2T		F		
FERENGI_CLASS_TRADING_VESSEL___	18	33	0	0	0	150	2600	5	1400	70	10	78	156	26	625		E				

Player: 11	Hull	Pic	Bm	Tb	Fb	Mass	Carg	En	Fuel	Crew	TI	Tri	Dur	Mol	MC	L0	L1	Hullfuncs L2	L3	L4	Orion L4
TAURUS_CLASS_SCOUT_____	98	97	2	0	0	20	120	1	540	67	1	45	30	10	250			I			(G)
SIRIUS_CYBERNETICS_FREIGHTER___	59	31	0	0	0	30	250	1	150	10	1	15	25	10	75					I	
ARIES_CLASS_GUNSHIP_____	42	140	5	0	0	50	320	2	280	112	2	110	15	5	480	\$					(G)
DEAD_PARROT_CLASS_FUEL_CARRIER	14	12	0	0	0	5	2	2	900	19	3	45	39	33	158			(L2T)			
RISING_STAR_CLASS_ESCORT_____	97	149	4	0	0	110	400	1	400	226	3	80	50	70	260	AN				O	(G)
VIRGO_CLASS_RESEARCH_SHIP_____	96	141	6	2	0	120	300	2	450	178	4	75	100	75	250	B R c1			AB		(G)
GEMINI_CLASS_TRANSPORT_____	101	148	6	0	1	80	400	1	550	270	5	180	80	40	350			Rp			(G)
SAVVY_CLASS_ACADEMY_FRIGATE___	103	142	4	4	0	98	32	1	135	500	6	100	30	270	3012	M c1					(G)
TALARIAN_CLASS_MERCHANTMAN_____	16	19	0	0	0	80	1000	3	530	25	6	45	90	15	256			S			
GALLOFREE_YARDS_CLASS_CARRIER_	65	136	5	0	6	250	260	2	195	278	6	200	100	150	550			F	(+)		(G)
HANSA_CLASS_LARGE_TRANSPORT_____	17	19	0	0	0	110	1500	4	760	35	7	60	120	20	400			E			
SAGITTARIUS_CLASS_TRANSPORT_____	100	146	7	0	3	130	520	2	520	284	7	150	261	50	769		E			AI	(G)
BORALLUS_CLASS_LIGHT_CARRIER___	92	135	7	0	12	400	170	2	800	410	8	530	270	200	1540			(R)			(G)
TOPSID_CLASS_FRIGATE_____	95	72	6	9	0	405	120	3	280	698	8	256	250	300	1040					T	
CARILLON_CLASS_ATTACK_CARRIER_	102	147	9	0	13	550	310	4	790	802	9	300	550	400	3080	R	S	F			
MERLIN_CLASS_ALCHEMY_SHIP_____	105	7	5	0	0	390	3000	10	1040	150	10	400	600	300	2310	AI					
FERENGI_CLASS_TRADING_VESSEL___	18	33	0	0	0	150	2600	5	1400	70	10	78	156	26	625		E				
ATLANTIA_CLASS_BATTLESTAR_____	99	144	12	0	14	700	350	5	2100	1300	10	310	520	770	4486		S	L2T	(R+)	F	

FEDERATION

ORION

- L1\* All ships are automatically equipped with Ion Shields (S)
- L4 At Level 4 ORION crew becomes experienced enough to equip armed ships with gravitonic accelerators (see **Orion L4** column).
- Rules are: The armed ship has (1) not more than 2 engines and no glory or AntiCloakImmunity device **or** (2) if a cloaking device until L4 only one engine

VPI of the Equipment

Beam (Multitraf)  
Tube (Selphyr)  
Engine (Bistromatic)  
Engine (Impuls) [Used for Basilisk Station]

+ = HeatsTo50  
\$ = Gambling  
AN = AdvancedRefinery  
B = Bioscan  
C = Cloak  
D10 = GloryDeviceLowDamage  
F = Full Weaponary  
g1 = GiveOnce  
IA = Imperial Assault  
M = Academy  
R = RamScoop  
T = AntiCloak  
WS = WarpChunnel Self

- = CoolsTo50  
AB = FullBioscan  
AT = AdvancedAntiCloak  
c0 = Uncloneable  
C% = HardenedCloak  
D20 = GloryDeviceHighD.  
G = Gravitonic  
H = Hyperdrive  
L+ = Commander  
N = Refinery  
Rp = RepairShip  
w = ScansAllWormholes  
WT = WarpChunnel Target

# = HeatsTo100  
AC = AdvancedCloak  
AI = Alchemy  
c1 = CloneOnce  
C+ = AntiCloakImmunity  
E = HardenedEngines  
g0 = Ungiveable  
I = Planet Immunity  
L2T = Level2Tow  
O = OreCondenser  
S = IonShield  
WO = WarpChunnel Others  
( ) = RaceSpecific Hullfunc