

PLIST 3.2 - Race Modifications - Combat Settings

| | Default | Race-Modification | | | | | | | | | | |
|----------------------|---------|-------------------|-----|------|------|----|-----|------|-----|-----|-----|-----|
| | | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 |
| BeamHitOdds | 70 | | | | | | | | | -4 | 1 | |
| BeamHitBonus | 12 | | | | 1 | | | | | -2 | 1 | |
| BeamRechargeRate | 4 | | 1 | | 2 | 1 | -1 | | | 2 | | |
| BeamRechargeBonus | 4 | | | | 1 | | -1 | | | 2 | | |
| BeamHitShipCharge | 600 | | | | | | -30 | | | 30 | -20 | -50 |
| BeamHitFighterCharge | 460 | | | | | | -20 | | | -10 | 40 | -30 |
| | | | | | | | | | | | | |
| BayRechargeRate | 40 | | 2 | | -1 | -4 | 1 | | | -3 | 2 | |
| BayRechargeBonus | 1 | | | | | | | | | | | |
| FighterBeamExplosive | 9 | | | | 1 | | | 1 | | 1 | -3 | |
| FighterBeamKill | 9 | | 3 | | 1 | | | 4 | | -1 | -3 | |
| FighterFiringRange | 3000 | | | -200 | -200 | | 300 | -100 | 200 | | | |
| FighterMovementSpeed | 300 | | 10 | | -10 | | | | -10 | -25 | | 20 |
| MaxFightersLaunched | 30 | | | | | | | | 2 | | | |
| StrikesPerFighter | 5 | | | | -1 | | | | | | 2 | |
| ExtraFighterBays | 0 | 3 | | | | | | | | | | |
| | | | | | | | | | | | | |
| TorpHitOdds | 50 | | | 2 | 2 | -3 | 2 | 11 | 1 | -8 | -1 | -6 |
| TorpHitBonus | 13 | | | 1 | | -3 | | | | -6 | -1 | -2 |
| TubeRechargeRate | 30 | | -1 | 1 | | 1 | | -3 | -1 | 4 | -1 | 1 |
| TubeRechargeBonus | 7 | | | 1 | | 1 | | -3 | -1 | 2 | -1 | 1 |
| | | | | | | | | | | | | |
| CrewKillScaling | 30 | | -10 | | | | 9 | -15 | | | | |
| HullDamageScaling | 20 | | | | 1 | | | | | -2 | | |
| ShieldDamageScaling | 40 | | | 8 | | -4 | | | | 20 | -4 | |
| ShieldKillScaling | 0 | | | | | | | | | | | |
| ShipMovementSpeed | 100 | | | | | 10 | -10 | | | -10 | | |

Bonus

Malus

Plist 3.2 change to Plist 3.1